

COMPUTER SCIENCE – SPECIALIZATION (COMPUTING) – BACHELOR OF COMPUTING (HONOURS)

CSCI-P-BCH (Computer Science) **CSCI-I-BCH** (Computer Science with Professional Internship)

Subject: Administered by the School of Computing.Plan: Consists of 102.00 units as described below.Program: The Plan, with sufficient electives to total 120.00 units, will lead to a Bachelor of Computing (Honours) Degree.

Note: Requirements for this program have been modified. Please consult the 2022-2023 (https://www.queensu.ca/academic-calendar/archive/2022-2023/arts-science/)*Calendar* for the previous requirements.

Code	Title	Units
1. Core		
A. Complete tl	ne following:	
CISC 121	Introduction to Computing Science I	3.00
CISC 124	Introduction to Computing Science II	3.00
B. Complete 6.	.00 units from the following:	6.00
CISC 102 & MATH 111	Discrete Mathematics for Computing l and Linear Algebra	
CISC 102 & MATH 112	Discrete Mathematics for Computing l and Introduction to Linear Algebra	
MATH 110	Linear Algebra	
C. Complete 6	.00 units from the following:	6.00
MATH 120	Differential and Integral Calculus	
MATH 121	Differential and Integral Calculus	
MATH 123 & MATH 124	Differential and Integral Calculus I and Differential and Integral Calculus II	
D. Complete 3	.00 units from the following:	3.00
STAT 263	Introduction to Statistics	
STAT 268	Statistics and Probability I	
STAT 351	Probability I	
STAT_Option	S	
E. Complete th	ne following:	
CISC 203	Discrete Mathematics for Computing II	3.00
CISC 204	Logic for Computing Science	3.00
CISC 221	Computer Architecture	3.00
CISC 223	Software Specifications	3.00
CISC 235	Data Structures	3.00
F. Complete 3.	00 units from the following:	3.00
CISC 322	Software Architecture	
CISC 326	Game Architecture	

G. Complete	the following:	
CISC 324	Operating Systems	3.00
CISC 360	Programming Paradigms	3.00
CISC 365	Algorithms I	3.00
H. Complete	the following:	
CISC 497	Social, Ethical and Legal Issues in Computing	3.00
I. Complete	3.00 units from the following:	3.00
CISC 495	Software Evolution	
CISC 496	Game Development Project	
CISC 499	Advanced Undergraduate Project	
CISC 500	Undergraduate Thesis	
2. Sub-Plans		
A. Complete	one of the following Sub-Plans:	15.00
i. Fundame	ental Computation (FUNC-O)	
ii. Biomedi	cal Computation (BICO-O)	
iii. Data An	alytics (DAAN-O)	
iv. Artificial	Intelligence (ARIN-O)	
v. Game De	evelopment (GADE-O)	
vi. Security	(SECU-O)	
B. Complete	3.00 units from the following:	3.00
CISC, COCA	A, COGS, or SOFT at the 200-level or abov	e
Complement	tary Courses:	
C. Complete	9.00 units from the following course l	ist: 9.00
ASC_Huma	nities_Languages_Social_Sciences	
D. Any discip ELEC, MATH,	oline other than APSC, CISC, COCA, COC MTHE, STAT	55,21.00
Electives		
Elective Cour	ses	18.00
Total Units		120.00
Sub-Plar	IS	
i. Fundai	mental Computation (FUI	NC-
O)		

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Code	Title	Units
a. Complete 3	.00 units from the following:	3.00
CISC 422	Formal Methods in Software Engineering	
CISC 455	Evolutionary Optimization and Learning	
CISC 462	Computability and Complexity	

Science

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CISC 465	5 Semantics of Programming Languages	
CISC 467	7 Fuzzy Logic	
b. Comple	te 3.00 units from the following:	3.00
CISC		
CISC_Sul	bs	
SOFT at	the 400-level or above	
c. Complet	te 6.00 units from the following:	6.00
CISC at t	he 300-level or above	
CISC_Sul	bs at the 300-level or above	
SOFT at	the 300-level or above	
d. Comple	te 3.00 units from the following:	3.00
CISC at t	he 200-level or above	
CISC_Sul	bs at the 200-level or above	
SOFT at	the 200-level or above	
Total Unit	S	15.00

ii. Biomedical Computation (BICO-O)

Code	Title	Units
a. Complete	the following:	
CISC 271	Linear Data Analysis	3.00
CISC 330	Computer-Integrated Surgery	3.00
CISC 352	Artificial Intelligence	3.00
CISC 472	Medical Informatics	3.00
b. Complete	3.00 units from the following:	3.00
CISC 320	Fundamentals of Software Developme	nt
CISC 471	Computational Biology	
Total Units		15.00

iii. Data Analytics (DAAN-O)

Code	Title	Units
a. Complete	e the following:	
CISC 271	Linear Data Analysis	3.00
CISC 371	Nonlinear Data Analysis	3.00
CISC 372	Advanced Data Analytics	3.00
CISC 451	Topics in Data Analytics	3.00
CISC 452	Neural and Genetic Computing	3.00
Total Units		15.00

iv. Artificial Intelligence (ARIN-O)

Code	Title	Units
a. Complete	the following:	
COGS 100	Introduction to Cognitive Science	3.00
COGS 201	Cognition and Computation	3.00
CISC 352	Artificial Intelligence	3.00
b. Complete	6.00 units from the following course lis	st: 6.00

CISC_Artificial_Intelligence Total Units 15.00 v. Game Development (GADE-O) Code Title Units a. Complete the following: CISC 226 Game Design 3.00 **CISC 320** Fundamentals of Software Development 3.00 **CISC 352 Artificial Intelligence** 3.00 CISC 454 Graphics (A) 3.00 **CISC 486** Game Development 3.00

15.00

Total Units

vi. Security (SECU-O)

	-	
Code	Title	Units
a. Complete t	he following:	
CISC 220	System Level Programming	3.00
CISC 327	Software Quality Assurance	3.00
CISC 335	Computer Networks	3.00
CISC 447	Introduction to Cybersecurity	3.00
b. Complete 3	3.00 units from the following:	3.00
CISC 434	Distributed Systems	
CISC 448	Software Reliability and Security	
CISC 468	Cryptography	
Total Units		15.00

3. Substitutions

A. Students in the internship version of this Plan will substitute 3.00 units from COMP at the 300-level for requirement **1.I.** (CISC 499 (https://www.queensu.ca/ academic-calendar/search/?P=CISC%20499)). In addition, the B.Cmp.(Hons.) Program requirements will be increased by 6.00 units from COMP at the 300-level, for a total of 126.00 units if the student is taking a 12-month internship, or by 9.00 units from COMP at the 300-level, for a total of 129.00 units if the student is taking a 16-month internship.

4. Notes

A. Students with no programming experience should review the Introductory Courses (https://www.queensu.ca/academiccalendar/arts-science/schools-departments-programs/ computing/) paragraph included on the School of Computing overview page in the *Calendar*.

B. In exceptional circumstances (such as a student who has transferred from another Faculty or institution), the distribution requirements in the complementary courses may be relaxed, at the discretion of the Chair of Undergraduate



(Honours)

Studies. Alternative complementary courses may be selected in consultation with the School of Computing.

C. ELEC courses are offered by the Faculty of Engineering and Applied Science. Special permission may be required to register. All such courses will count as 3.00 units towards degree requirements in Arts and Sciences.

D. Students should consider the following courses to complement their option courses. Data Analytics: Students interested in machine learning or artificial intelligence can take CISC 473. Game Development: Students with interests the arts can take COCA 201. Students with interests in analytics or machine learning can take CISC 271. Students with interests in human-computer interaction can take CISC 325.

E. A maximum of 6.00 units from courses offered by other Faculties and Schools may be counted toward the program and/or Plan requirements. This includes courses in BMED, COMM, GLPH, HSCI, LAW, NURS, and courses in the Faculty of Engineering and Applied Science.

Computing and Information Science Course List

The following list contains courses offered through other Departments. In accordance with Academic Regulation 2.6 (Access to Classes), students do not have enrolment priority in all of these courses. Access to these courses may only be made available during the Open Enrolment period, and then only if space permits.

ASC_Humanities_Languages_Social_Sciences

Code ANIM	Title		Units
ANSH			
ARAB			
ARTF			
ARTH			
BADR (formerly	y BISC)		
BLCK			
CHIN			
CLST			
COCA			
CWRI			
DEVS			
ECON (except E	ECON 250)		
EMPR			
ENGL			
ENGX			

FNIN

ENIN
ENSC (except ENSC 201; ENSC 301; ENSC 307; ENSC 320; ENSC 407; ENSC 425; ENSC 471; ENSC 480)
FILM
FREN
FRST
GLPH 271; GLPH 385; GLPH 471; GLPH 482; GLPH 488; GLPH 487; GLPH 493;
GNDS
GPHY_Human Course List ¹
GREK
GRMN
HEBR
HIST
HLTH (except HLTH 230; HLTH 331)
IDIS
INTS
INUK
ITLN
JAPN
JWST
KNPE 167; KNPE 203; KNPE 237; KNPE 254; KNPE 265;
KNPE 107, KNPE 203, KNPE 237, KNPE 234, KNPE 203, KNPE 300; KNPE 331; KNPE 335; KNPE 336; KNPE 337; KNPE 338; KNPE 345; KNPE 346; KNPE 363; KNPE 365; KNPE 367; KNPE 397; KNPE 400; KNPE 430; KNPE 433; KNPE 436; KNPE 446; KNPE 463; KNPE 465; KNPE 473;
LANG
LATN
LING
LIBS
LLCU
MAPP
МОНК
MUSC
MUTH
PHIL
POLS (except POLS 285)
PORT
PPEC
PSYC 100; PSYC 101; PSYC 102; PSYC 331; PSYC 241; PSYC 235; PSYC 236; PSYC 251
PSYC_Clinical Course List;
QGSP
RELS
SOCY (except SOCY 210; SOCY 211)

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¹ The GPHY and PSYC Course Lists noted here may be found in the Departments/Schools and Degree Plans section of this *Calendar*.

CISC_Artificial_Intelligence

Title	Units
igence Option Courses	
Advanced Data Analytics	3.00
Nonlinear Data Analysis	3.00
Advanced Data Analytics	3.00
Topics in Data Analytics	3.00
Neural and Genetic Computing	3.00
Topics in Artificial Intelligence	3.00
Evolutionary Optimization and Learning	3.00
Fuzzy Logic	3.00
Deep Learning	3.00
Reinforcement Learning	3.00
	igence Option Courses Advanced Data Analytics Nonlinear Data Analysis Advanced Data Analytics Topics in Data Analytics Neural and Genetic Computing Topics in Artificial Intelligence Evolutionary Optimization and Learning Fuzzy Logic Deep Learning

CISC_Subs

Code	Title	Units
Courses in of	ther departments usable as CISC Option	าร
COMM 365	Advanced Business Decision Modeling	3.00
ELEC 470	Computer System Architecture	3.00
ELEC 474	Machine Vision	3.00
MATH 272	Applications of Numerical Methods	3.00
MATH 337	Stochastic Models in Operations Resear	ch3.00
MATH 401	Graph Theory	3.00
MATH 402	Enumerative Combinatorics	3.00
MATH 434	Optimization Theory with Applications t Machine Learning	o 3.00
MATH 474	Information Theory	3.00

STAT_Options

Code	Title	Units	
Statistic Course Options			
BIOL 243	Introduction to Statistics	3.00	
CHEE 209	Analysis Of Process Data	3.00	
COMM 162	Managerial Statistics	3.00	
ECON 250	Introduction to Statistics	3.00	
GPHY 247	Introduction to Statistics	3.00	
KNPE 251	Introduction to Statistics	3.00	
NURS 323	Introduction to Statistics	3.00	
POLS 285	Introduction to Statistics	3.00	
PSYC 202	Statistics in Psychology	3.00	

SOCY 211	Introduction to Statistics	3.00
STAM 200	Introduction to Statistics	3.00
STAT 263	Introduction to Statistics	3.00