

COMPUTER SCIENCE – SPECIALIZATION (COMPUTING) – BACHELOR OF COMPUTING (HONOURS)

CSCI-P-BCH (Computer Science)

CSCI-I-BCH (Computer Science with Professional Internship)

Subject: Administered by the School of Computing.

Plan: Consists of 102.00 units as described below.

Program: The Plan, with sufficient electives to total 120.00 units, will lead to a Bachelor of Computing (Honours) Degree.

Note: Requirements for this program have been modified. Please consult the 2022-2023 (<https://www.queensu.ca/academic-calendar/archive/2022-2023/arts-science/>) *Calendar* for the previous requirements.

| Code | Title | Units |
|---|---|-------------|
| 1. Core | | |
| A. Complete the following: | | |
| CISC 121 | Introduction to Computing Science I | 3.00 |
| CISC 124 | Introduction to Computing Science II | 3.00 |
| B. Complete 6.00 units from the following: | | 6.00 |
| CISC 102 | Discrete Mathematics for Computing I & MATH 111 and Linear Algebra | |
| CISC 102 | Discrete Mathematics for Computing I & MATH 112 and Introduction to Linear Algebra | |
| MATH 110 | Linear Algebra | |
| C. Complete 6.00 units from the following: | | 6.00 |
| MATH 120 | Differential and Integral Calculus | |
| MATH 121 | Differential and Integral Calculus | |
| MATH 123 | Differential and Integral Calculus I & MATH 124 and Differential and Integral Calculus II | |
| D. Complete 3.00 units from the following: | | 3.00 |
| STAT 263 | Introduction to Statistics | |
| STAT 268 | Statistics and Probability I | |
| STAT 351 | Probability I | |
| STAT_Options | | |
| E. Complete the following: | | |
| CISC 203 | Discrete Mathematics for Computing II | 3.00 |
| CISC 204 | Logic for Computing Science | 3.00 |
| CISC 221 | Computer Architecture | 3.00 |
| CISC 223 | Software Specifications | 3.00 |
| CISC 235 | Data Structures | 3.00 |
| F. Complete 3.00 units from the following: | | 3.00 |
| CISC 322 | Software Architecture | |
| CISC 326 | Game Architecture | |

G. Complete the following:

| | | |
|----------|-----------------------|------|
| CISC 324 | Operating Systems | 3.00 |
| CISC 360 | Programming Paradigms | 3.00 |
| CISC 365 | Algorithms I | 3.00 |

H. Complete the following:

| | | |
|----------|---|------|
| CISC 497 | Social, Ethical and Legal Issues in Computing | 3.00 |
|----------|---|------|

I. Complete 3.00 units from the following: **3.00**

| | | |
|----------|--------------------------------|--|
| CISC 495 | Software Evolution | |
| CISC 496 | Game Development Project | |
| CISC 499 | Advanced Undergraduate Project | |
| CISC 500 | Undergraduate Thesis | |

2. Sub-Plans

A. Complete one of the following Sub-Plans: **15.00**

| | |
|--------------------------------------|--|
| i. Fundamental Computation (FUNC-O) | |
| ii. Biomedical Computation (BICO-O) | |
| iii. Data Analytics (DAAN-O) | |
| iv. Artificial Intelligence (ARIN-O) | |
| v. Game Development (GADE-O) | |
| vi. Security (SECU-O) | |

B. Complete 3.00 units from the following: **3.00**

CISC, COCA, COGS, or SOFT at the 200-level or above

Complementary Courses:

C. Complete 9.00 units from the following course list: **9.00**

ASC_Humanities_Languages_Social_Sciences

D. Any discipline other than APSC, CISC, COCA, COGS, ELEC, MATH, MTHE, STAT

Electives

Elective Courses 18.00

Total Units **120.00**

Sub-Plans

i. Fundamental Computation (FUNC-O)

| Code | Title | Units |
|---|--|-------------|
| a. Complete 3.00 units from the following: | | 3.00 |
| CISC 422 | Formal Methods in Software Engineering | |
| CISC 455 | Evolutionary Optimization and Learning | |
| CISC 462 | Computability and Complexity | |



CISC 465 Semantics of Programming Languages

CISC 467 Fuzzy Logic

b. Complete 3.00 units from the following: 3.00

CISC

CISC_Subs

SOFT at the 400-level or above

c. Complete 6.00 units from the following: 6.00

CISC at the 300-level or above

CISC_Subs at the 300-level or above

SOFT at the 300-level or above

d. Complete 3.00 units from the following: 3.00

CISC at the 200-level or above

CISC_Subs at the 200-level or above

SOFT at the 200-level or above

Total Units 15.00

ii. Biomedical Computation (BICO-O)

| Code | Title | Units |
|------|-------|-------|
|------|-------|-------|

a. Complete the following:

| | | |
|----------|----------------------|------|
| CISC 271 | Linear Data Analysis | 3.00 |
|----------|----------------------|------|

| | | |
|----------|-----------------------------|------|
| CISC 330 | Computer-Integrated Surgery | 3.00 |
|----------|-----------------------------|------|

| | | |
|----------|-------------------------|------|
| CISC 352 | Artificial Intelligence | 3.00 |
|----------|-------------------------|------|

| | | |
|----------|---------------------|------|
| CISC 472 | Medical Informatics | 3.00 |
|----------|---------------------|------|

b. Complete 3.00 units from the following: 3.00

| | | |
|----------|--------------------------------------|--|
| CISC 320 | Fundamentals of Software Development | |
|----------|--------------------------------------|--|

| | | |
|----------|-----------------------|--|
| CISC 471 | Computational Biology | |
|----------|-----------------------|--|

Total Units 15.00

iii. Data Analytics (DAAN-O)

| Code | Title | Units |
|------|-------|-------|
|------|-------|-------|

a. Complete the following:

| | | |
|----------|----------------------|------|
| CISC 271 | Linear Data Analysis | 3.00 |
|----------|----------------------|------|

| | | |
|----------|-------------------------|------|
| CISC 371 | Nonlinear Data Analysis | 3.00 |
|----------|-------------------------|------|

| | | |
|----------|-------------------------|------|
| CISC 372 | Advanced Data Analytics | 3.00 |
|----------|-------------------------|------|

| | | |
|----------|--------------------------|------|
| CISC 451 | Topics in Data Analytics | 3.00 |
|----------|--------------------------|------|

| | | |
|----------|------------------------------|------|
| CISC 452 | Neural and Genetic Computing | 3.00 |
|----------|------------------------------|------|

Total Units 15.00

iv. Artificial Intelligence (ARIN-O)

| Code | Title | Units |
|------|-------|-------|
|------|-------|-------|

a. Complete the following:

| | | |
|----------|-----------------------------------|------|
| COGS 100 | Introduction to Cognitive Science | 3.00 |
|----------|-----------------------------------|------|

| | | |
|----------|---------------------------|------|
| COGS 201 | Cognition and Computation | 3.00 |
|----------|---------------------------|------|

| | | |
|----------|-------------------------|------|
| CISC 352 | Artificial Intelligence | 3.00 |
|----------|-------------------------|------|

b. Complete 6.00 units from the following course list: 6.00

| | |
|------------------------------|--|
| CISC_Artificial_Intelligence | |
|------------------------------|--|

Total Units 15.00

v. Game Development (GADE-O)

| Code | Title | Units |
|------|-------|-------|
|------|-------|-------|

a. Complete the following:

| | | |
|----------|-------------|------|
| CISC 226 | Game Design | 3.00 |
|----------|-------------|------|

| | | |
|----------|--------------------------------------|------|
| CISC 320 | Fundamentals of Software Development | 3.00 |
|----------|--------------------------------------|------|

| | | |
|----------|-------------------------|------|
| CISC 352 | Artificial Intelligence | 3.00 |
|----------|-------------------------|------|

| | | |
|----------|--------------|------|
| CISC 454 | Graphics (A) | 3.00 |
|----------|--------------|------|

| | | |
|----------|------------------|------|
| CISC 486 | Game Development | 3.00 |
|----------|------------------|------|

Total Units 15.00

vi. Security (SECU-O)

| Code | Title | Units |
|------|-------|-------|
|------|-------|-------|

a. Complete the following:

| | | |
|----------|--------------------------|------|
| CISC 220 | System Level Programming | 3.00 |
|----------|--------------------------|------|

| | | |
|----------|----------------------------|------|
| CISC 327 | Software Quality Assurance | 3.00 |
|----------|----------------------------|------|

| | | |
|----------|-------------------|------|
| CISC 335 | Computer Networks | 3.00 |
|----------|-------------------|------|

| | | |
|----------|-------------------------------|------|
| CISC 447 | Introduction to Cybersecurity | 3.00 |
|----------|-------------------------------|------|

b. Complete 3.00 units from the following: 3.00

| | | |
|----------|---------------------|--|
| CISC 434 | Distributed Systems | |
|----------|---------------------|--|

| | | |
|----------|-----------------------------------|--|
| CISC 448 | Software Reliability and Security | |
|----------|-----------------------------------|--|

| | | |
|----------|--------------|--|
| CISC 468 | Cryptography | |
|----------|--------------|--|

Total Units 15.00

3. Substitutions

A. Students in the internship version of this Plan will substitute 3.00 units from COMP at the 300-level for requirement **1.I.** (CISC 499 (<https://www.queensu.ca/academic-calendar/search/?P=CISC%20499>)). In addition, the B.Comp.(Hons.) Program requirements will be increased by 6.00 units from COMP at the 300-level, for a total of 126.00 units if the student is taking a 12-month internship, or by 9.00 units from COMP at the 300-level, for a total of 129.00 units if the student is taking a 16-month internship.

4. Notes

A. Students with no programming experience should review the Introductory Courses (<https://www.queensu.ca/academic-calendar/arts-science/schools-departments-programs/computing/>) paragraph included on the School of Computing overview page in the *Calendar*.

B. In exceptional circumstances (such as a student who has transferred from another Faculty or institution), the distribution requirements in the complementary courses may be relaxed, at the discretion of the Chair of Undergraduate

Studies. Alternative complementary courses may be selected in consultation with the School of Computing.

C. ELEC courses are offered by the Faculty of Engineering and Applied Science. Special permission may be required to register. All such courses will count as 3.00 units towards degree requirements in Arts and Sciences.

D. Students should consider the following courses to complement their option courses. Data Analytics: Students interested in machine learning or artificial intelligence can take CISC 473. Game Development: Students with interests the arts can take COCA 201. Students with interests in analytics or machine learning can take CISC 271. Students with interests in human-computer interaction can take CISC 325.

E. A maximum of 6.00 units from courses offered by other Faculties and Schools may be counted toward the program and/or Plan requirements. This includes courses in BMED, COMM, GLPH, HSCI, LAW, NURS, and courses in the Faculty of Engineering and Applied Science.

Computing and Information Science Course List

The following list contains courses offered through other Departments. In accordance with Academic Regulation **2.6** (Access to Classes), students do not have enrolment priority in all of these courses. Access to these courses may only be made available during the Open Enrolment period, and then only if space permits.

ASC_Humanities_Languages_Social_Sciences

| Code | Title | Units |
|------------------------|-------|-------|
| ANIM | | |
| ANSH | | |
| ARAB | | |
| ARTF | | |
| ARTH | | |
| BADR (formerly BISC) | | |
| BLCK | | |
| CHIN | | |
| CLST | | |
| COCA | | |
| CWRI | | |
| DEVS | | |
| ECON (except ECON 250) | | |
| EMPR | | |
| ENGL | | |
| ENGX | | |

ENIN

ENSC (except ENSC 201; ENSC 301; ENSC 307; ENSC 320; ENSC 407; ENSC 425; ENSC 471; ENSC 480)

FILM

FREN

FRST

GLPH 271; GLPH 385; GLPH 471; GLPH 482; GLPH 488; GLPH 487; GLPH 493;

GNDS

GPHY_Human Course List ¹

GREK

GRMN

HEBR

HIST

HLTH (except HLTH 230; HLTH 331)

IDIS

INTS

INUK

ITLN

JAPN

JWST

KNPE 167; KNPE 203; KNPE 237; KNPE 254; KNPE 265; KNPE 300; KNPE 331; KNPE 335; KNPE 336; KNPE 337; KNPE 338; KNPE 345; KNPE 346; KNPE 363; KNPE 365; KNPE 367; KNPE 397; KNPE 400; KNPE 430; KNPE 433; KNPE 436; KNPE 446; KNPE 463; KNPE 465; KNPE 473;

LANG

LATN

LING

LIBS

LLCU

MAPP

MOHK

MUSC

MUTH

PHIL

POLS (except POLS 285)

PORT

PPEC

PSYC 100; PSYC 101; PSYC 102; PSYC 331; PSYC 241; PSYC 235; PSYC 236; PSYC 251

PSYC_Clinical Course List; PSYC_Developmental Course List; PSYC_Social Course List ¹

QGSP

RELS

SOCY (except SOCY 210; SOCY 211)



SPAN

WRIT

¹ The GPHY and PSYC Course Lists noted here may be found in the Departments/Schools and Degree Plans section of this *Calendar*.

| | | |
|----------|----------------------------|------|
| SOCY 211 | Introduction to Statistics | 3.00 |
| STAM 200 | Introduction to Statistics | 3.00 |
| STAT 263 | Introduction to Statistics | 3.00 |

CISC_Artificial_Intelligence

| Code | Title | Units |
|---|--|-------|
| Artificial Intelligence Option Courses | | |
| CISC 351 | Advanced Data Analytics | 3.00 |
| CISC 371 | Nonlinear Data Analysis | 3.00 |
| CISC 372 | Advanced Data Analytics | 3.00 |
| CISC 451 | Topics in Data Analytics | 3.00 |
| CISC 452 | Neural and Genetic Computing | 3.00 |
| CISC 453 | Topics in Artificial Intelligence | 3.00 |
| CISC 455 | Evolutionary Optimization and Learning | 3.00 |
| CISC 467 | Fuzzy Logic | 3.00 |
| CISC 473 | Deep Learning | 3.00 |
| CISC 474 | Reinforcement Learning | 3.00 |

CISC_Subs

| Code | Title | Units |
|--|---|-------|
| Courses in other departments usable as CISC Options | | |
| COMM 365 | Advanced Business Decision Modeling | 3.00 |
| ELEC 470 | Computer System Architecture | 3.00 |
| ELEC 474 | Machine Vision | 3.00 |
| MATH 272 | Applications of Numerical Methods | 3.00 |
| MATH 337 | Stochastic Models in Operations Research | 3.00 |
| MATH 401 | Graph Theory | 3.00 |
| MATH 402 | Enumerative Combinatorics | 3.00 |
| MATH 434 | Optimization Theory with Applications to Machine Learning | 3.00 |
| MATH 474 | Information Theory | 3.00 |

STAT_Options

| Code | Title | Units |
|---------------------------------|----------------------------|-------|
| Statistic Course Options | | |
| BIOL 243 | Introduction to Statistics | 3.00 |
| CHEE 209 | Analysis Of Process Data | 3.00 |
| COMM 162 | Managerial Statistics | 3.00 |
| ECON 250 | Introduction to Statistics | 3.00 |
| GPHY 247 | Introduction to Statistics | 3.00 |
| KNPE 251 | Introduction to Statistics | 3.00 |
| NURS 323 | Introduction to Statistics | 3.00 |
| POLS 285 | Introduction to Statistics | 3.00 |
| PSYC 202 | Statistics in Psychology | 3.00 |